



Kinghuman.com

Disclaimer: I offer this information as a mere suggestion of what someone might do. I do not offer any warranty of any kind on this information and I highly suggest you look into all legal aspects of this business before you proceed. Seek professional legal advice if you need it. I am not responsible for ANY consequences for any liabilities or losses you may suffer by following this advice. I also HIGHLY suggest you contact Daz (and any other 3D asset supplier) to make sure of your resale rights to the materials. Again, I am NOT RESPONSIBLE for ANY consequences that fall on you for doing this. If you spill hot coffee on yourself while reading this... if you get abducted by aliens & are probed up your ass, I AM NOT RESPONSIBLE!!!

You use this information at your own risk so get off my ass. Got it? GOOD!

3D Art Business

Hey guys, here is my micro ebook that may help you learn more about how to make money with these fantastic 3D assets.

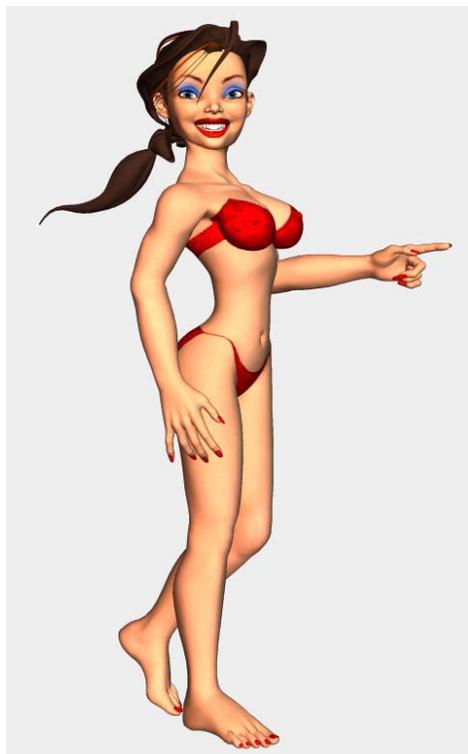
First click the banner below & check out the source, Daz 3D...



Be sure to look at their artists galleries to get some inspiration and ideas on just what can be done with this stuff. It's pretty amazing!

When I did this biz I sold my collection of assets via eBay only. I can't remember how much I sold the collection for but it made me an extra couple of hundred bucks a month. Basically made a car payment for me (gave me a free car).

Here are just a few samples of the 3D stuff I sold in my collection of assets...







I rendered the assets in a .png format so they could be used by any program from video editing programs to word processors. People bought my assets for use in website graphics, photography augmentation, desktop publishing, etc.

As I said, the DVD sold pretty well but I only marketed it as a simple collection of assets via eBay alone. Now, with the advent of [Fiverr.com](https://www.fiverr.com) and other forums (such as webmaster forums, etc.) there are tons of places & different ways to market this stuff.

You can even post your renderings to image banks (like [istock photo](https://www.istockphoto.com)) where people will pay to be able to use them. Check out the link above to see what I mean...

If I were going to get into this again here is what I would do... I would cover as much ground with this as possible. I would make a collection (or more than one collection) of

assets (as a product(s) I could sell) and then I would list it on eBay (as I stated in my video). Then, I would also make a website where people could buy the products (collections of assets) I had.

Now I know some of you are not webmasters and have no idea of how to create a website. Me too. I use a web source where all I need to do is simply alter a pre-made website template. It's so easy even I can do it! [Click Here](#) to check them out!

After I made some sales I would then list the website for sale as a **PROFITABLE** business with a viable, in demand product. Check into [Flippa](#) to see how and where to sell the website.

If you make a decent site and list it properly I would be surprised to see the website sell for less than a couple of thousand bucks (but I may be wrong on that. I have not made websites for sale in quite some time now). Again, research Flippa to see what's going on in the marketplace.

You can make different websites on this too. Maybe make one website of the royalty free assets collections and make another site specifically as a web graphics site (and product line). You can sell this basic website template several ways.

Also, you can sell single images (or artworks) on Flippa for \$5 each. It may sound like a small change but who knows, maybe you'll sell thousands of images and make \$10,000

off this stuff. Sound impossible? It's all in the marketing and how good you are at it.

Never think you can't do something! Try everything and you might be surprised at what happens.

Oh, if you want a free copy of my collection of assets drop me a line via the comment section (or email) on my Youtube channel...

Kinghuman

OK... I gotta run, but this should give you some basic ideas. YOU run with it. Get creative, think outside the box & see what you can do.

Again, this isn't going to make you rich, but it just might get you a free car. It did for me. And remember, if you do make a few bucks with this, kick a few bucks up to a good charity.

Thanks!

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